



Kaustub M. Joshi

AUDIO ENGINEER



+977-9808275366



composer@kmjoshi.com.np



kmjoshi.com.np



Kathmandu, Nepal

Technical Skills

Audio Production & Mixing

- Sound Design/Foley
- Audio Recording (instruments, ADR, live performances)
- 7.1 & 5.1 Surround Mixing
- Dolby Atmos
- Mastering
- Audio Editing & Restoration

Composition & Instruments

- Music Composition, Songwriting, Arrangement, and Production
- Multi-Instrumentalist: piano, guitar, drums, bass, flute, percussion, and violin
- Sampling: UVI Falcon, Kontakt

Game & Interactive Audio

- VR Ambisonics Mixing
- Game Audio Implementation
- C# & Python

Visual & Web

- Graphics Design, 3D Animation, Video Editing, VFX
- WordPress

Soft Skills

- Attention to Detail
- Collaboration & Teamwork
- Clear Communication
- Creative Problem Solving
- Emotional Intelligence
- Adaptability
- Initiative & Self-Learning

About me

Creative sound designer, audio engineer, and composer, specialized in cinematic storytelling and sonic branding. Founder of Eternal Scoring Studio, known for **crafting immersive soundscapes, emotionally resonant compositions, and technically precise mixes** across genres. Skilled in 7.1 surround mixing, VR ambisonics, and multi-instrumental arrangement, with **deep expertise in REAPER** and advanced DAW workflows. Passionate about recording live Foley and utilizing creative synthesis to build sonic identities that connect. Recognized for **attention to detail, collaborative problem-solving, and a self-taught mastery** that drives authentic, scalable creative execution.

Experiences & Select Projects

Founder & Creative Director

Eternal Scoring Studio | Kathmandu, Nepal | July 2015 - Present

- Led sound design, music composition, and audio engineering across **over thirty cinematic and cross-cultural projects**, including three feature films and two video games.
- Developed immersive soundscapes, 7.1 surround mixes, and multi-instrumental arrangements.
- Oversaw video post-production workflows including editing, 3D animation, and visual effects to support audio-visual storytelling

Composer & Sound Designer

Nepal Bhasa Cinema BK | Kathmandu, Nepal | July 2025 - Present

- Composed the original score and crafted immersive sound design for **Sanakhat** (feature film), supporting the film's emotional and cultural depth.
- Engineered 7.1 surround mix for theatrical release.
- Recorded and edited ADR sessions, enhancing dialogue presence and performance.

Composer & Mixing Engineer

Retro Hawk Studios | Colorado, USA | April 2025 - October 2025

- Composed original score for **Royal Retribution** (short film), combining classical orchestra and ethnic flavors like Arabic and East Asian.
- Engineered 7.1 surround mix for theatrical release, ensuring spatial clarity and seamless integration of music and sound design.
- Contributed additional sound design elements, including complex fantasy sound effects, transitional cues, environmental textures, and impact layers to support key action sequences.

Tools

DAW

- REAPER (primary)
- Nuendo
- Studio One
- Ableton Live
- Ardour
- Cakewalk SONAR

Middleware

- AudioKinetic Wwise
- Unreal Engine 5

Others

- Microsoft Office
- Davinci Resolve/Fusion
- Photoshop
- Blender
- Visual Studio Code

Awards

Best Original Score & Sound Design -
Hollywood Blood Horror Festival 2026
Royal Retribution - Winner

Best Sound Design - Oniros Film
Festival 2021
Spark - Winner

Outstanding Achievement in Mlxing -
IndieX Film Fest 2021
The Sack Man - Winner

Best Original Score - Independent
Shorts Awards 2021
Citizen Blaine - Bronze Winner

With a total of **12 award nominations**
and 8 wins across composition, sound
design, and mixing.

Languages

English - Fluent

Nepali - Native

Nepalbhasa - Native

Hindi - Intermediate

Availability

- Open to international relocation for on-site roles
- Available for remote and asynchronous collaboration
- Comfortable delivering polished outputs independently
- Flexible across time zones and project-based schedules

Experiences & Select Projects (Continued)

Composer & Sound Designer

FAITH | Kathmandu, Nepal | July 2023 - March 2025

- Sound designer, music composer, and ADR recording engineer for **Laalimaa** (feature film).
- Engineered 5.1 surround mix for theatrical and streaming release, targeted to film festivals.
- Composed original music for short films like **Identity** and **The Red Shawl**.

Writer & Editor In Chief

Integraudio | Slovakia | March 2021 - December 2023

- Audio plugins reviewer for the online audio magazine.
- Wrote over 75 articles, each with outstanding presence in Google and Bing search engines, covering topics like audio technology, sound design, film scoring, post-production, and more.
- Cited by PreSonus, Plugin Boutique, IK Multimedia, etc.

Composer & Mixing Engineer

Splinterlands | USA | April 2022 - June 2023

- In-house composer for the browser-based trading card game built on blockchain technology.
- In-house mixing and matring engineer.

DAW Instructor

Kathmandu, Nepal | May 2019 - August 2020

- Taught audio post-production and sound design in REAPER.

Composer & Audio Engineer

Channel Ace | Kathmandu, Nepal | March 2018 - May 2020

- Composer for TV shows, jingles, advertisements, and promos at the TV studio.
- Audio engineer and consultant for audio recording, managing, and financing.
- Live audio engineer for music shows and theatrical performances on TV.

Communication & Collaboration

- Fluent in the creative and technical language of the music, film, and game industries, enabling **seamless collaboration** with directors, developers, and producers.
- Familiar with diverse game production pipelines, from console and mobile to browser-based PC platforms.
- Well-versed in the legal frameworks of music, film, and interactive media, ensuring a **smooth contractual relationship**, and **an immediate asset** for reference.
- **Enthusiastic, open-minded, and ready to offer honest, constructive feedback** in service of the project's emotional and narrative goals.

Leadership & Direction

- **Founded and directed Eternal Scoring Studio**, overseeing sound design, music composition, and video post-production across cinematic and cross-cultural projects.
- Built modular outreach systems and a metadata-optimized pipeline, including a secure, centralized artist portal for real-time progress tracking, deliverable access, and archived project retrieval.
- **Mentored actors, artists, and collaborators** in voice acting, vocal performance, and tailored post-production techniques, including guiding editors, animators, colorists, and VFX artists.
- **Coordinated a multidisciplinary team** across sound, video, and visual branding to deliver cohesive storytelling.